

Crazy Rummy

INTRODUCTION:

The card game is played with a regular poker deck of cards with all of the 2s (twos) and Jokers discarded. It is suggested that one (1) deck of cards is used for each two (2) players in the game. The number of players is flexible from 2 to as many as you want to fit around the table.

CARD POINT VALUES:

Cards 3 through 7 – 5 Points
Cards 8 through King – 10 points
The Ace – 100 points
Wildcard – 100 points
Ace as Wildcard – 200 points

DEALING:

The dealer is selected; shuffles, and deals first to his/her left. To each player, the first card is dealt face-up and indicates the total number of cards that the person is to receive, the balance being dealt face down. For example: if the first card were a 4: then the player would receive three (3) additional cards, face down. Face cards count 10, e.g. the first card is a Jack, the player then receives nine additional cards (face down). The Ace is eleven (11) and ten (10) additional cards dealt face down.

Dealing continues clockwise around the table until all players, including the dealer have received their cards. Place the remaining cards in the center of the table and turn up the top card to start the discard pile.

THE WILDCARD:

The first card dealt face-up to the dealer is the WILDCARD, and is to remain on the table, FACE-UP, as play continues around the table.

OBJECT OF THE GAME:

The first person to eliminate all cards from their hand by playing on the board (and an optional discard), wins. All others tally the points in their hand (3-7 are 5 points, 8-K are 10 points, Ace is 100 points). Cards in play on the table are counted to the "good", and cards held in the hand are to the "negative". When a player hits 1500 or more points, the game is over. Deal passes to the next player to the left of the immediate past dealer.

GAME PLAY:

Play begins with the person directly on the left of the dealer, and continues clockwise around the table. Each player, in turn, draws the top card from the deck of unused cards, or the top card from the discard pile (Note: the card drawn from the discard pile does NOT have to be played at the time drawn, but may be held in the player's hand). Then they play on the board in front of them all sets of cards that are:

1. Three (3) or more of the same number (suit does not matter). WILDCARDS may complete each set of 3. On each person's first play, more than one WILDCARD may be played with each set. For example, the player was dealt 4 WILDCARDS and 3 Jacks; in the first play the player may play ALL 4 WILDCARDS with the 3 Jacks.
2. AND all cards that are the same number that has been previously played by any of the opponents may be put on the board ("bottom feeding").

Discard one (1) card, and play continues to the next person on the left.